**COMPETITION INFORMATION**

**Seniors**

**COMPETITITON FEES**

A fee of **$100 /player** is payable for each competition.

* **To be eligible to play finals** a player must pay the full $100 regardless of when they enter during the season.

**Important!** Each team requires a **minimum** of **11 players** OR must pay the equivalent of 11 players.

* NO competition points will be allocated until team fees from ALL players have been received.
* Any points deducted/not given will not be returned.
* Teams with **incomplete Team Registration forms** by round 3 will receive **NO COMPETITION POINTS** from week 4 onwards (these points will not be returned).
* If fees are not paid by round 3, at our discretion we may prevent a team from playing. If you find you are having difficulty with your payment we are happy to discuss a payment plan.

***Making Payment of Fees***

The method for payments of fees:

* Individual players pay for the fees online through the MySportsEdge system. See the venues website for details

**COMPETITION DURATION**

* **12 regular** fixture rounds
* **2 rounds of the final series – Semi finals =** 1 v 4, 2 v 3
* **Presentation night** at completion of each competition, to be held on the grand final night.
* **Prizes** - Prizes are given to Winners and Runners Up, and MVP and Top Try Scorers in each division.

**SHORTS**

* **Official Oztag Shorts** must be worn during competition.These can be purchased at the admin desk on sign-on nights and during the competition ($25).
* **All Oztag shorts must be purchased via the Venue Manager/venue. Shorts purchased direct by an external supplier (with particular note to sublimated shorts) will not be able to be worn.**

**TIME KEEPING**

* All games to start at the same time. If teams are not ready it is their time lost. Games will commence as per draw time, no exceptions.
* Game times are broken down into:
  + 2 minute warning for teams to take the field
  + 20 minute halves
  + 2 minute half time
  + 3 minutes between games

**UNIFORM**

All teams will have until **Round 3** to have their uniforms in order.  Uniform requirements are that:

* All players within the team have matching numbered shirts.
* **After round 3**, teams that **do not comply** with uniform requirements will give **1 try for each player** to the opposing side before the commencement of the game.
* Different colour official Oztag shorts are accepted.

**POINTS SCORING SYSTEM**

* Win or bye - 3 points
* Draw - 2 points
* Loss or forfeit with sufficient notice - 1 point
* Forfeit without sufficient notice - 0 points

**Casual/Fill-In Players**

**Casual Players - A player that is not a current registered player for a team at that venue for the current season:**

* Can only play casually for the one team.
* Casual player must fill out a new registration form prior to taking the field (first time only).
* Must visit the admin disk prior to taking the field to pay a $10 fee.
* Casual players are not eligible for finals.

**Fill-In Players - A player that is currently registered in a team at that venue but fills in for another team:**

* Opposing team must agree to the fill-in player/s.
* Maximum of 2 fill-in players per team.
* Fill-in players cannot create subs.
* Each fill-in player will result in 2 points being awarded to the opposing team.
* Fill-in players can only fill in for 1 division below what they are currently registered for i.e. Player is registered in an A Grade Men’s team, can only fill in for A and B Grade Men’s teams (same applies for mixed).
* Any team that is found not to have followed the above will have their game forfeited.
* If a team breaches the above for a second time their competition points will be removed and not returned.

**FORFEITS**

* Teams must field 5 players inside of 5 minutes into the game or they forfeit.
* Mixed teams can only field a team of 4 men maximum however a team can field up to 8 women, therefore the minimum field requirements are 4 men and 1 woman.
* Teams that win due to opposition team forfeit receive 3 competition points and 5 Tries ‘for’.
* Teams that forfeit and do not notify the competition Manager by 4.30pm on game day receive no points and 5 tries ‘against’.
* Forfeiting teams that notify the competition Manager by 4.30pm on game day receive 1 point and 5 points ‘against’.

**WET WEATHER**

* A decision will be made no later than 3.00pm on game night to see whether grounds are playable.
* For information please check the following after 3.00pm on game night:
  + Facebook page
  + Website
  + Contact the Venue Manager

**SIN BINS AND SEND OFFS**

* Automatic penalties apply to any player being sent off or sin binned.
* The automatic penalties can be increased should the Venue Manager decide it is warranted.
* For more information on the Player Discipline process please refer to the Qld Oztag Policy Manual.

***Send Offs***

* Any player **sent off** will **automatically** be given a **2 week suspension**. If the player wishes to **appeal**, this must be done **in writing** within 1 week of the related incident.
* **In addition** to the 2 weeks suspension the player will be asked to be **a Touch Judge** for **4 games**. Until these 4 games are completed the player will not be able to return to play at any Oztag Venue within Qld.

***Sin Bins***

* A player who is sin binned will be asked to stand at the oppositions try line for a period to be determined by the referee.
* In addition, if a player is **sin binned** they will be asked **to be a Touch Judge** for **2 games**. Until these two games are completed the player will be unable to return to play at any Oztag Venue within Qld.

**CONTACT INFORMATION**

If you would like to contact us please review the ‘Contact Us’ tab on our Oztag website & Facebook page.

***Get Tagged, You’ll Love It!***